

# Updating The Modpack

Since MultiMC and Prism Launcher don't offer built-in update methods, updating our modpack on either of those launchers is a manual process. The steps below will help you preserve your map data and other settings between versions.

These instructions assume you followed the install directions in our [Setup page](#). If you've customized your install from that they may not apply fully.

## Update Steps

1. Grab a copy of the latest modpack. (You can do this by following the instructions for [first time setup](#) if you need them)
2. In the MultiMC launcher, with the old instance selected, click the **Minecraft Folder** button in the right sidebar
3. Copy the following folders and files using Ctrl+C

File or Folder	Content
<b>options.txt</b>	<b>your keybinds and other settings</b>
<b>config/</b>	<b>mod configuration settings</b>
<b>Distant_Horizons_server_data/</b>	<b>your LOD data from Distant Horizons (extended render distance)</b>
<b>emotes/</b>	<b>If you've added any custom emotes, they're in here</b>
<b>screenshots/</b>	<b>Preserve your screenshots!</b>
<b>xaero/</b>	<b>your mini-map and world map data</b>

If you've added any custom resource packs or other assets, you can also copy those at this time.

4. Back in the MultiMC launcher, with the new instance selected, click the **Minecraft Folder** button in the right sidebar
5. Paste your copied files into the new instance folder using Ctrl+V

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