

# Feature List

## World Generation

The Everwild features modified world generation using the [Larion worldgen mod](#), in combination with a couple of datapacks. The result is an expansive world that only beats how big it feels by how massive it actually is. Towering mountains stand in the distance beyond rolling hills and lakes that stretch for miles. With an expanded Y-axis going from -125 to 512, and the terrain amped up to match, you'll be playing in a world that feels truly epic.

## Technical Expansions: Create & AE2

Take your automation and energy engineering to the next level with a combination of the rotation powered creativity of [Create](#), along with the alien technology capacities of [Applied Energistics 2](#). We're also running a handful of Create expansions, giving you access to electric power, biofuel, better trains, and fancier item vaults.

## Magic of Color: Spectrum

Complimenting the technical expansions mentioned above, we've included the world expanding magical mod focused on color mixing, Spectrum. Spectrum is a mod that explains itself as it goes, and is best gone into blind, so read ahead at your own risk. Their wiki provides a detailed breakdown of the mod, but I recommend you simply find a geode, break some gemstones, and see what journey that takes you on.

## Farm & Charm & Brews

Expand your cuisine and farming operations with the [\[Let's Do\] Farm & Charm](#) mod and its companions. Along with the extra plants, foods and fancier plates provided from the core mod, we've included expansions for baked goods, beach parties, beer & win, and tea! The Feeding Trough mod is also included to allow for easier raising of livestock.

## Building Mimics & More

Bring your ideas out of your head and into the world with the expanded building palette provided with the inclusion of several Macaw's mods for doors, fences, furniture, and more. Got a material that doesn't come in the shape you need? Use a Create Mimic to apply any texture in a wide range

of pre-set block shapes. Not to mention a bounty of extra building blocks from all the other mods in the pack.

## Tools, Travel, & Flavor

With a world the size of The Everwild, you need a few extra ways to get around. Sure, combat roll might move you quicker, but not as quick as a full scale sail boat. Or maybe a bi-plane is more your style? Either way, we've got you covered with Immersive Aircraft and Small Ships. Carry extra with you using backpacks from Traveler's Backpack, or dive under water with the diving gear from Create.

Once you've reached the later game, expand your armory with Fantasy Armor or any of the other high tier tools added to the game. Capture moments and express yourself in-game with custom paintings made with the Joy of Painting mod! No matter what you're looking for, The Everwild is packed with the tools you need.

## Client Improvements

Along with including utilities like a mini-map and world map, free cam, proximity voice chat, shulkerbox tooltips, and MiniHUD, our modpack also comes preloaded with several performance improvement mods, extra graphics settings, and a recommended set of resource packs and shaders. You don't have to run these, but it's our opinion that these fit the world best. We've also included Distant Horizons for massively expanded render distances, which makes exploring the huge world of The Everwild even better.

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